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# All about aerophins

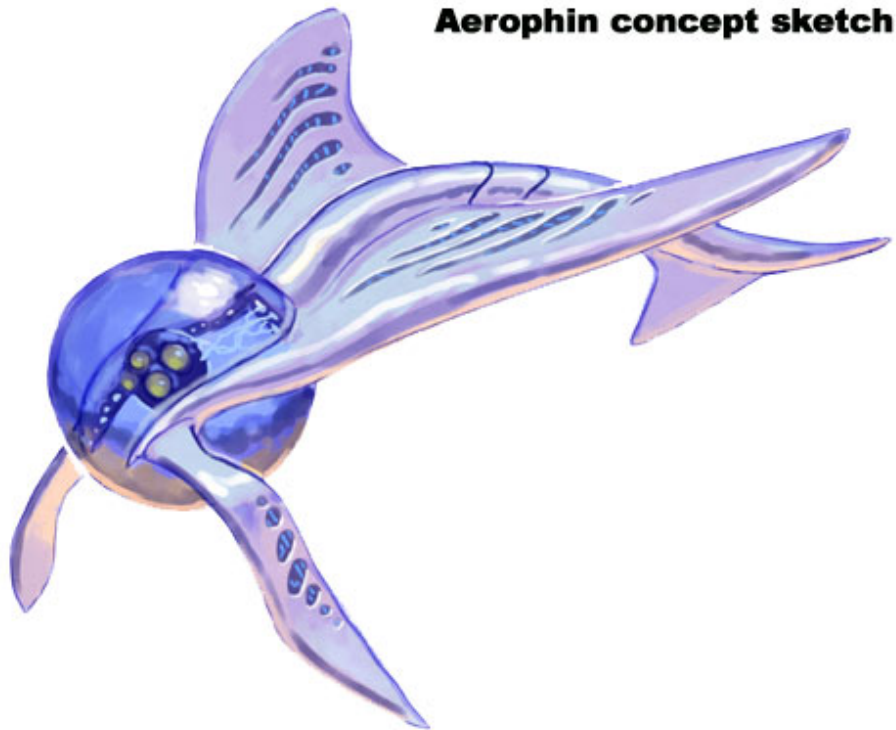
Magic Arcana  
Tuesday, June 29, 2004

You may have noticed that on the *Fifth Dawn* artifact destruction card **Tel-Jilad Justice**, something has been crunched. That's an aerophin. What's an aerophin?

The aerophin is a species of flying artifact creature with a dolphinlike body and a translucent sphere for a head. They can fly fast and emit a powerful energy bolt from their bubble-shaped crania.

Here's a concept sketch from the *Mirrodin* block style guide (illustration by Sam Wood).

## Aerophin concept sketch



The blue-aligned race on Mirrodin, the Vedalken, use aerophins as servants. Hoverguards (well-represented on *Mirrodin* block cards -- **Somber Hoverguard**, **Hoverguard Observer**, and **Hoverguard Sweepers** for example) serve the Vedalken synod as "heavy artillery" on defense. In contrast, aerophins are fast, light, and aggressive. Because they can travel great distances quickly, the Vedalken send them to do their remote dirty work.

Here's a blown-up look at the art of **Tel-Jilad Justice** (illustration by Alex Horley-Orlandelli), so you can see one aerophin that won't be running any more Vedalken errands.



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